

CATTYWAMPUS

Built for fun. Backed by brain science.

The Next Big Play in Brain Health

Cattywampus is redefining how adults play, and how they age. We're creating a new category of **Brain-Positive Play**: quick, clever word challenges that strengthen focus, memory, and mental agility.

Founded by **Adina Maynard**, an oncology nurse who saw dementia steal her loved ones' spark, Cattywampus turns daily play into daily brain care.

The Model We're Using to Win



Sponsored Games



Token Packs + Power-Ups



Optional Ad-For-Tokens



Monthly Subscriptions

The Market Everyone Else Missed

The **\$90B mobile gaming industry** is massive, but most games either overhype or underdeliver. Cattywampus fills the gap between "brain games" that feel like homework and "casual games" that feel like junk food.

We're combining proven retention mechanics with a purpose-driven mission investors can believe in: **Helping millions stay sharp through joyful play.**



Cattywampus is the brain break you never knew you needed, and the next big play in the brain health revolution.

Try it yourself!

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The Traction That Proves It Works

Live on iOS & Android



1.1K Monthly Average Users

200-300 new users every week



Average screen time 5 min 14 sec

"Finally, a game that's fun and makes me feel sharp again."

The Moment to Make Your Move

Raise \$500K to:

- Launch multiplayer + "Extreme" modes
- Expand monetization & retention systems
- Bring development fully in-house
- Build partnerships aligned with brain health and wellness